# PLANNING YOUR APPLICATION

## **BACHELOR OF EDUCATION (Early Childhood Education)**

**Please note:** Please read the information below to check your Eligibility category before applying for the Bachelor of Education (ECE)

## ELIGIBILITY

#### Category 1

• Four OUA Open enrolment EDC units

To apply with results from 4 OUA level 1 EDC units you do not have to include any further documents with your application form. Successful completion of 4 OUA units is all you need to apply.

#### Category 2

• Two OUA Open enrolment EDC units plus English Language Competency

To apply with results from 2 OUA level 1 EDC units you must also include your English Language Competency with your application. For example, a TER English score of more than 50%.

#### Category 3

If you already have Academic Eligibility to apply for admission to the Bachelor of Education (ECE) with a TER, STAT, Diploma or other tertiary study, you can complete the Application form now before you start studying for this degree.

## ENROLMENT

- Category 1 OUA students complete four and Category 2 OUA students complete two of the Open enrolment units: EDC101; EDC131; EDC151; EDC161; EDC111; EDC141; EDC155; EDC171;
- Studying two units in a Study Period equals a fulltime study load
- Studying one unit in a Study Period equals a part time study load

## **STUDY PATTERN**

- The typical study pattern for both full-time and part-time students intending to apply for entry into the Bachelor of Education (ECE) is:
  - 1. Complete your four or two open enrolment units
  - 2. Submit your application form for admission to the degree
  - You may want to continue studying further open enrolment EDC units while your application is being assessed, or you can select your Elective units. Education (Early Childhood Education) students can include 3 Electives from any OUA units in their degree.

## APPLICATION

• Please submit your application as soon as you have completed the units needed for your Academic Eligibility to allow OUA and Curtin University time to process your application.